

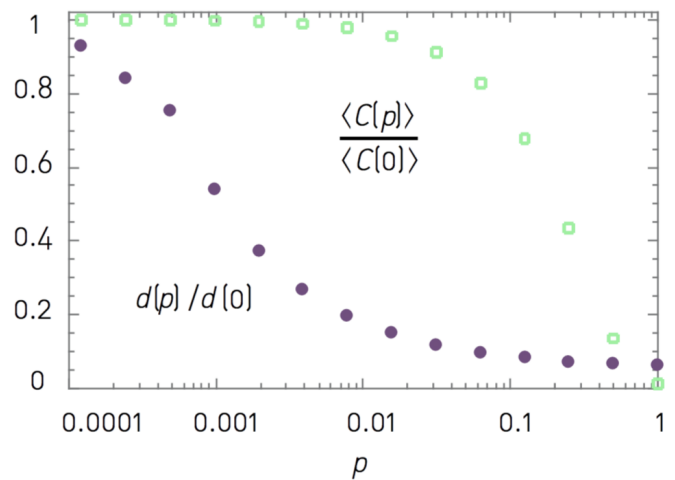
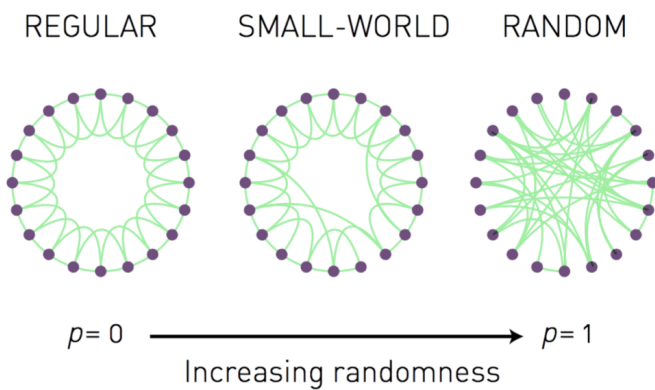
Small-world and scale-free models, graphs vs networks

You are given six networks in Pajek format.

- Zachary karate club network ([karate_club.net](http://karateclub.net))
- Map of Darknet from Tor network (darknet.net)
- iMDB actors collaboration network ([collaboration_imdb.net](http://collaboration.imdb.net))
- WikiLeaks cable reference network (wikileaks.net)
- Enron e-mail communication network (enron.net)
- A small part of Google web graph ([www_google.net](http://www.google.net))

I. Watts-Strogatz small-world graphs

1. **(discuss)** Study the algorithm for generating Watts-Strogatz small-world graphs $G(n, k, p)$ introduced in lectures. Does the algorithm generate networks with realistic structure? What is the time complexity of the algorithm?



1. **(code)** Implement the algorithm and generate Watts-Strogatz small-world graphs that best match the networks above. (Set k to $\langle k \rangle$ rounded to the nearest even number and try to find the value of p that best reproduces $\langle C \rangle$, $p \approx 1 - \sqrt[3]{\frac{4C(k-1)}{3(k-2)}}$.) Compute their average node clustering coefficient $\langle C \rangle$ and approximate average distance between the nodes $\approx \langle d \rangle$. Are the results expected?

II. Barabási-Albert and Price scale-free graphs

1. **(discuss)** Study the following two algorithms for generating Barabási-Albert scale-free graphs $G(n, c)$

and Price scale-free graphs $G(n, c, a)$ using the relation $\frac{q+a}{n(c+a)} = \frac{c}{c+a} \frac{q}{nc} + \frac{a}{c+a} \frac{1}{n}$. What is the main difference between the algorithms? What is the time complexity of the algorithms?

<p>input nodes n, degree c output <i>undirected scale-free</i> G</p> <pre> 1: $Q \leftarrow$ empty queue 2: $G \leftarrow$ empty graph 3: while not G has n nodes do 4: $i \leftarrow$ add node to G 5: for c times do 6: $Q.add(i)$ 7: $Q.add(j \leftarrow Q.random())$ 8: add link between i and j 9: return G </pre>	<p>input nodes n, out-degree c, free a output <i>directed scale-free</i> G</p> <pre> 1: $Q \leftarrow$ empty queue 2: $G \leftarrow$ c isolated nodes 3: while not G has n nodes do 4: $i \leftarrow$ add node to G 5: for c times do 6: if $[0, 1).random() < c/(c+a)$ then 7: $Q.add(j \leftarrow Q.random())$ 8: else 9: $Q.add(j \leftarrow \{0, \dots, i\}.random())$ 10: add link from i to j 11: return G </pre>
--	--

2. **(code)** Implement both algorithms and generate Barabási-Albert and Price scale-free graphs corresponding to larger networks above. Plot their degree distribution p_k and compute power-law exponents γ of seemingly scale-free distributions using the maximum likelihood formula below. Are the results expected?

$$\gamma = 1 + \bar{n} \left[\sum_{i=1}^n \ln \frac{k_i}{k_{min} - \frac{1}{2}} \delta(k_i \geq k_{min}) \right]^{-1}$$

III. Synthetic random graphs vs real networks

Consider different large-scale properties of real networks. Namely, low average node degree $\langle k \rangle \ll n$, one giant connected component $S \approx 1$, short distances between the nodes $\langle d \rangle \approx \frac{\ln n}{\ln \langle k \rangle}$, high average node clustering coefficient $\langle C \rangle \gg 0$, power-law degree distribution $p_k \sim k^{-\gamma}$, pronounced community structure etc.

1. **(discuss)** Design synthetic graph model that generates undirected graphs that are *most different* from real networks.
2. **(code)** Implement generative graph model that *well reproduces* the structure of real undirected networks.
3. **(discuss)** Does your model have reasonable interpretation or explanation? Does it also reproduce the structure of real directed networks?