

Generalized network community detection

Lovro Šubelj and Marko Bajec

Faculty of Computer and Information Science, University of Ljubljana

<http://lovro.lpt.fri.uni-lj.si/>

lovro.subelj@fri.uni-lj.si

September 9, 2011¹

¹ECML PKDD Workshop on Finding Patterns of Human Behaviours in Network ... (NEMO '11)

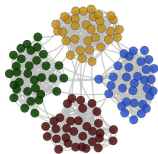
Outline

- 1 Motivation
- 2 Classical community detection
 - Label propagation algorithm
 - Balanced propagation algorithm
 - Defensive propagation
- 3 Generalized community detection
 - General propagation algorithm
 - Model-based propagation algorithm
- 4 Empirical evaluation
 - Synthetic networks
 - Real-world networks
- 5 Conclusions & future work

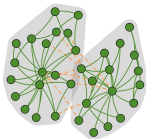
Motivation

- Community structure is regarded as an intrinsic property of complex real-world—social and information—networks.
- Intuitively, communities correspond to groups of nodes densely connected within, and loosely connected between.
- They provide an insight into not only structural organization but also functional behavior of various real-world systems.

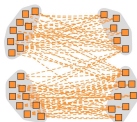
Still, the majority of past work was limited to cohesive modules of nodes—*link-density communities*. Recent work suggests more general structures may exist in real-world networks—*link-pattern communities*.



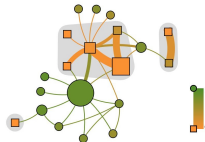
1) GN bench.



2) Karate club



3) South. women



4) JUNG communities

Outline

- 1 Motivation
- 2 Classical community detection
 - Label propagation algorithm
 - Balanced propagation algorithm
 - Defensive propagation
- 3 Generalized community detection
 - General propagation algorithm
 - Model-based propagation algorithm
- 4 Empirical evaluation
 - Synthetic networks
 - Real-world networks
- 5 Conclusions & future work

Label propagation algorithm

Undirected graph $G(N, L)$ with weights W and communities C .

Label propagation algorithm (*LPA*) [Raghavan et al., 2007]:

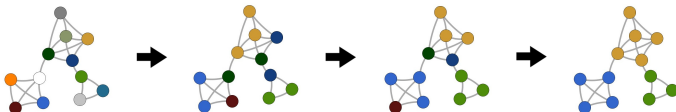
- 1 initialize nodes with unique labels:

$$\forall n \in N : c_n = l_n,$$

- 2 set node's label to the label shared by most of its neighbors:

$$\forall n \in N : c_n = \underset{l}{\operatorname{argmax}} \sum_{m \in \Gamma_n^l} w_{nm},$$

- 3 repeat step 2. until convergence.

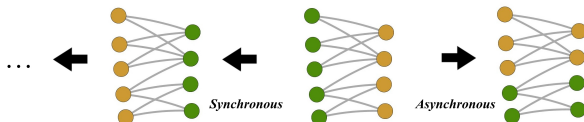


Algorithm has near linear time complexity $\mathcal{O}(|L|) = \mathcal{O}(k|N|)$.

Balanced propagation algorithm

Oscillation of labels in, e.g., two-mode networks.

↪ Labels are updated in a random order [Raghavan et al., 2007].



The above severely hampers the robustness of the algorithm.

↪ Balanced propagation algorithm (*BPA*) [Šubelj & Bajec, 2011c]:

$$\forall n \in N : c_n = \operatorname{argmax}_l \sum_{m \in \Gamma_n^l} b_m w_{nm}$$

where

$$b_n = \frac{1}{1 + e^{-\mu(i_n - \lambda)}} \text{ (or } b_n = i_n \text{)}.$$

i_n is a normalized position of node $n \in N$ in a random order, $i_n \in (0, 1]$, while λ is fixed to $\frac{1}{2}$ and μ is set to 2.

Defensive propagation

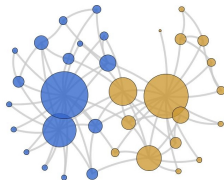
Algorithm is further improved through defensive prop. [Šubelj & Bajec, 2011e]:

$$\forall n \in N : c_n = \operatorname{argmax}_l \sum_{m \in \Gamma_n^l} d_m b_m w_{nm}$$

where

$$d_n = \sum_{m \in \Gamma_n^{c_n}} \frac{d_m}{k_m^{c_m}}.$$

Thus, higher and lower preferences are given to core and border nodes of each current community, respectively (estimated using a random walker).



Outline

- 1 Motivation
- 2 Classical community detection
 - Label propagation algorithm
 - Balanced propagation algorithm
 - Defensive propagation
- 3 Generalized community detection
 - General propagation algorithm
 - Model-based propagation algorithm
- 4 Empirical evaluation
 - Synthetic networks
 - Real-world networks
- 5 Conclusions & future work

General propagation algorithm

Label propagation cannot be directly applied for detection of link-pattern communities—prop. requires connected and cohesive modules of nodes.

Still, labels can be propagated through nodes' neighbors.

↔ General propagation algorithm (*GPA*) [Šubelj & Bajec, 2011d]:

$$\forall n \in N : \operatorname{argmax}_l \left(\delta_l \sum_{m \in \Gamma_n^l} b_m d_m w_{nm} + (1 - \delta_l) \sum_{m \in \Gamma_n^l \setminus \Gamma_n | s \in \Gamma_n} b_m \tilde{d}_m w_{nm}^s \right),$$

where $\delta_l \in [0, 1]$ is close to 1 and 0 for link-density and link-pattern communities, respectively.

$$w_{nm}^s = \frac{w_{ns} w_{sm}}{\sum_{m \in \Gamma_n} w_{nm}} \text{ and } \tilde{d}_n = \sum_{m \in \Gamma_n^{c_n} \setminus \Gamma_n | s \in \Gamma_n} \frac{\tilde{d}_m}{\sum_{s \in \Gamma_m} k_s^{c_n}}.$$

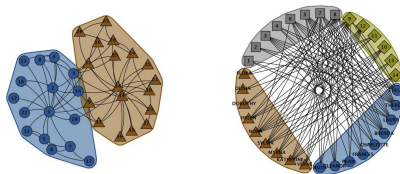
Community modeling

The core of *GPA* is in fact represented by community parameters δ_l !

In *GPA* the type of each community is estimated by means of conductance Φ [Bollobas, 1998]. Hence,

$$\delta_c = 1 - \Phi(c) = \frac{\sum_{n \in N^c} k_n^c}{\sum_{n \in N^c} k_n}.$$

All δ_c are initially set to $\frac{1}{2}$.



Model-based propagation algorithm

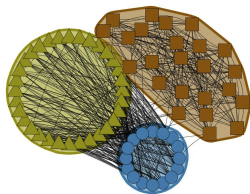
Weakness of *GPA*—each community is treated independently of others.

In an ideal case, *link-density and link-pattern communities would link to other link-density and link-pattern communities, respectively.*

↪ Model-based propagation algorithm (*MPA*):

$$\delta_c = \frac{1}{|N^c|} \sum_{m \in \Gamma_n | n \in N^c} \frac{\delta_{c_m}}{k_n}.$$

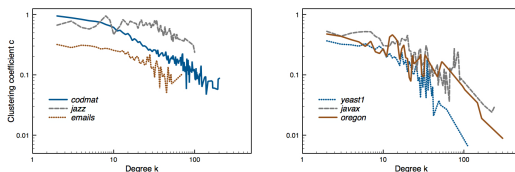
Initialization of δ_c is of vital importance!



Model-based propagation algorithm—initialization

For initialization, the hypothesis is refined: *node's neighbors should not only reside in the same type of community, but in the same community.*

Thus, δ_{C_n} could be initialized to clustering coefficient C_n [Watts & Strogatz, 1998]. However, in many real-world networks $C_n \sim k_n^{-1}$.



Hence, we initialize δ_{C_n} as:

$$\delta_{C_n} = \begin{cases} 1 & \text{for } C_n > \alpha k_n^{-1} + \beta, \\ \rho & \text{otherwise,} \end{cases}$$

where α , β are estimated using ordinary least squares and ρ is fixed to $\frac{1}{4}$.

Model-based propagation algorithm—pseudo-code

Algorithm (*MPA*)

Input: Graph $G(N, L)$ and parameters λ, μ, ρ

Output: Communities C

{Initialization.}

while not converged **do**

shuffle(N)

for $n \in N$ **do**

$$b_n \leftarrow 1/(1 + e^{-\mu(i_n - \lambda)})$$

$$c_n \leftarrow \operatorname{argmax}_l \left(\delta_l \sum_{m \in \Gamma_n^l} b_m d_m + (1 - \delta_l) \sum_{m \in \Gamma_s^l \setminus \Gamma_n | s \in \Gamma_n} b_m \tilde{d}_m \right)$$

$$d_n \leftarrow \sum_{m \in \Gamma_n^{c_n}} d_m / k_m^{c_n} \text{ and } \tilde{d}_n \leftarrow \sum_{m \in \Gamma_s^{c_n} | s \in \Gamma_n} \tilde{d}_m / \sum_{s \in \Gamma_m} k_s^{c_n}$$

end for

for $c \in C$ **do**

$$\delta_c \leftarrow 1/|N^c| \sum_{m \in \Gamma_n | n \in N^c} \delta_{c_m} / k_n$$

end for

end while

Model-based propagation algorithm—properties

Some properties of *MPA*:

- same algorithm for link-density and link-pattern communities,
- **no prior knowledge** is required (e.g., number of communities),
- algorithm uses only local information (straightforward parallelization),
- relatively simple to extend (e.g., prior knowledge),
- time complexity near $\mathcal{O}(k|L|) = \mathcal{O}(k^2|N|)$,
- relatively simple to implement,
- etc.

Outline

- 1 Motivation
- 2 Classical community detection
 - Label propagation algorithm
 - Balanced propagation algorithm
 - Defensive propagation
- 3 Generalized community detection
 - General propagation algorithm
 - Model-based propagation algorithm
- 4 Empirical evaluation
 - Synthetic networks
 - Real-world networks
- 5 Conclusions & future work

Experimental testbed

Experimental testbed:

- classical, fully link-pattern and generalized community detection,
- synthetic, real-world and random networks,
- predictive data clustering (see paper).

Adopted algorithms:

MPA Model-based propagation algorithm

MPA(D) *MPA* with $\delta_c = 1$ (only classical communities)

MPA(P) *MPA* with $\delta_c = 0$ (only link-pattern communities)

GPA General propagation algorithm [Šubelj & Bajec, 2011d]

MM(EM) Mixture model with EM algorithm [Newman & Leicht, 2007]

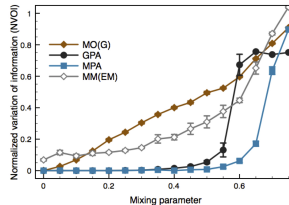
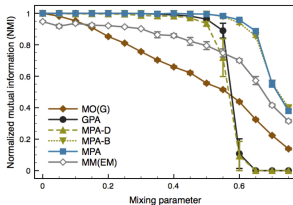
MO(G) Greedy modularity optimization [Clauset et al., 2004]

Quality measures:

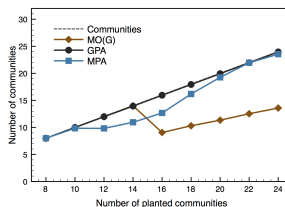
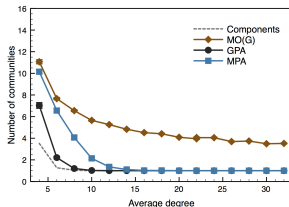
$$NMI = \frac{2I(C, P)}{H(C) + H(P)} \text{ and } NVOI = \frac{H(C|P) + H(P|C)}{\log |N|}$$

Synthetic networks (I)

Classical community detection—Lancichinetti et al. benchmark:

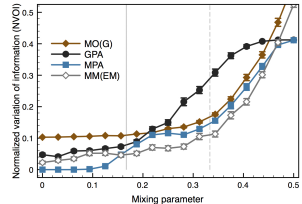
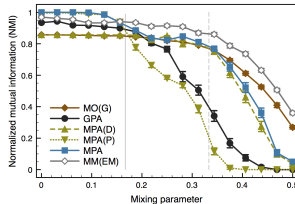
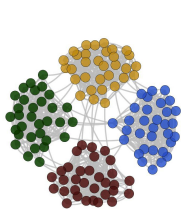


Erdős-Rényi random graphs, and resolution limit networks:

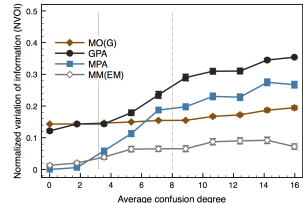
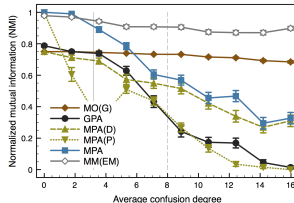
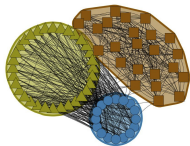


Synthetic networks (II)

Gen. community detection—generalized Girvan-Newman benchmark:

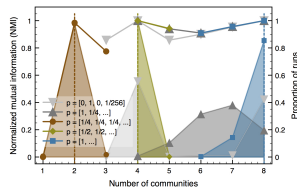
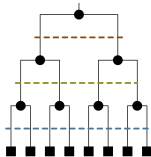


Generalized community detection—Šubelj-Bajec benchmark:

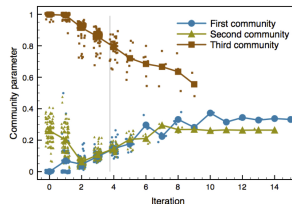
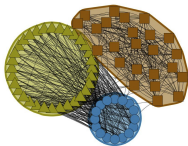


Synthetic networks (III)

Generalized community detection—hierarchical networks:



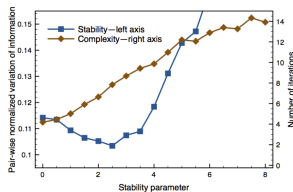
Community modeling strategy in *MPA*:



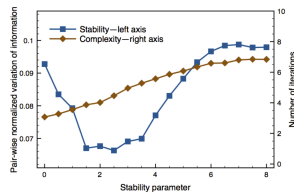
Real-world networks (I)

Network	$ N $	$ L $	$ C $	$MO(G)$	GPA	$MM(EM)$	MPA
Zachary's karate club	34	78	2	0.6925	0.7155	0.7870	0.8949
American college football	115	616	12	0.7547	0.8769	0.8049	0.8919
Davis's southern women	32	89	4		0.7338	0.8332	0.8084
Scottish corpor. interlocks	217	348	8		0.6634	0.5988	0.6411

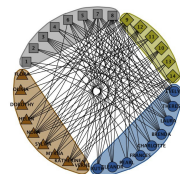
Table: Analysis subject to NMI



23) Zachary's karate club



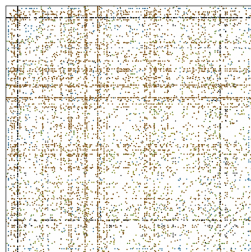
24) Davis's southern women



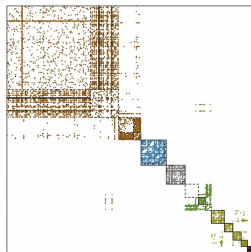
Real-world networks (II)

Network	$ N $	$ L $	$ C $	$MO(G)$	GPA	$MM(EM)$	MPA
Java (org namespace)	709	3571	47	0.5029	0.5190	—	0.5187
Java (javax namespace)	1595	5287	107	0.7048	0.7369	—	0.7386

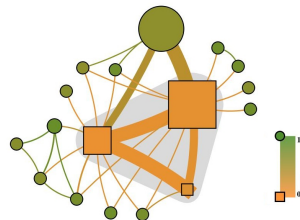
Table: Analysis subject to NMI



26) javax adj. matrix



27) javax blockmodel



28) javax communities (GPA)

([javax.swing](#), [javax.management](#), [javax.xml](#), [javax.print](#), [javax.naming](#), [javax.lang](#) ...)

Outline

- 1 Motivation
- 2 Classical community detection
 - Label propagation algorithm
 - Balanced propagation algorithm
 - Defensive propagation
- 3 Generalized community detection
 - General propagation algorithm
 - Model-based propagation algorithm
- 4 Empirical evaluation
 - Synthetic networks
 - Real-world networks
- 5 Conclusions & future work

Conclusions

Conclusions:

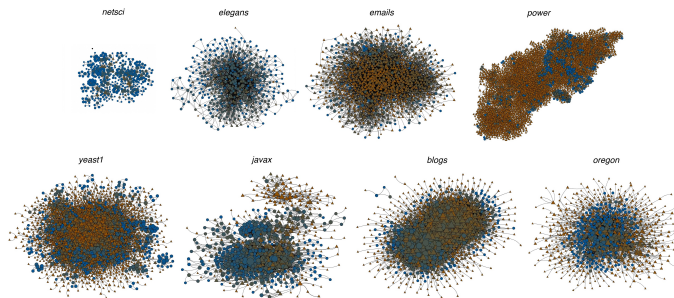
- algorithm for detection of arbitrary network modules,
- community modeling strategy based on network clustering,
- requires no prior knowledge about the true structure,
- comparable to current state-of-the-art.

Properties of real-world networks can be even further utilized within the algorithm (i.e., community model)!

Future work

Open questions:

- Where and why do link-pattern communities emerge?
- How do different types of communities link between each other?
- How do link-pattern communities coincide with known properties of real-world networks?



Thank you.

lovro.subelj@fri.uni-lj.si
<http://lovro.lpt.fri.uni-lj.si/>